

# PENNSYLVANIA



A Great Champion, A Great Man, A Great Spirit

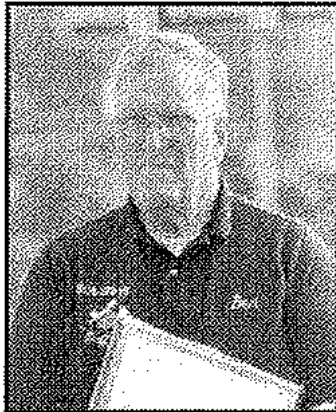
**PENNSYLVANIA CONNIE MACK BASEBALL INC.**

**BASEBALL RULES  
2008**

DEDICATED TO THE  
CONNIE MACK YOUTH PROGRAM, INC.  
AND  
PENNSYLVANIA CONNIE MACK BASEBALL, INC.  
PAST PRESIDENTS



George E. Bellis  
1953-1969



Jerry (Ben) Hostelley  
1969-1997



Jim Sullivan  
1997-2002

## CONNIE MACK YOUTH PROGRAM, INC.

The Board of directors of Connie Mack Youth Baseball, Inc. decided to honor a gentleman who has given the game of baseball the highest possible position in the minds and hearts of Americans. Therefore with the permission of this great friend and his family, who authorized the renaming of this great youth project, thereby will perpetuate his name. Henceforth Knee-Hi shall be known as The Connie Mack Youth Program, Inc.

President Eisenhower in paying tribute to Connie Mack said "Connie Mack long will be remembered for his inspiration to American Youth in the most American of sports. For decades, Connie Mack has typified to the American people sportsmanship of the highest order.

### SPORTSMANSHIP PLEDGE:

It shall be the duty of the Team Manager to instruct his team and Coaches before its participates in any game the constituting a part of this program, in the **PLEDGE OF SPORTSMANSHIP** and require that the team member repeat it in unison prior to each game. **(This must be enforced)**

**I pledge myself upon my honor to be loyal to my "God"  
To my Church, To my Country.**

**I pledge myself to clean living and clean speech.**

**I shall work and pray to be in all things,  
In the words of our Father,**

**A generous victor and a gracious loser**

CONNIE MACK, JR.  
FT. MYERS, FLORIDA

Mr. Gerald A. Hostelley  
President  
Connie Mack Youth Program  
301 West Eighth Street  
Apartment #4  
Lansdale, Pennsylvania 19446

Re: Connie Mack Youth Program

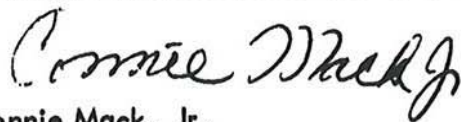
Dear Mr. Hostelley:

This is to authorize your organization to use the name of Connie Mack in a promotion of the Connie Mack Youth Program. It will also give you the authorization to use the name on official baseballs, etc., that you may need and see fit to grant such authorization to manufacturers of athletic equipment in the interest of youngsters.

Wishing you and the Connie Mack Youth Program continued success, I am

Sincerely yours,

THE WM. H. REYNOLDS COMPANY



Connie Mack, Jr.

CM:amn



*The Grand-Old-Man of Baseball with his two sons looking over team at spring training.*

## CONNIE MACK CHAMPIONS OF THE PAST

1953	POTTSTOWN	1981	LANDSDALE
1954	POTTSTOWN	1982	HARLEYSVILLE
1955	NORRISTOWN	1983	
1956	BEAVER FALLS	1984	CATASAUQUA
1957	COPLAY	1985	
1958	STEELTON	1986	SOUDERTON
1959	STEELTON	1987	COPLAY
1960	STEELTON	1988	NOR-GWYN
1961	POTTSTOWN	1989	
1962	QUAKERTOWN	1990	
1963	PERKASIE	1991	WEST ALLENTOWN
1964	VANDERGRIFT	1992	NORTHAMPTON
1965	LEVITTOWN	1993	NORTHAMPTON
1966	POTTSTOWN	1994	NORTHAMPTON
1967	NORTHAMPTON	1995	WEST ALLENTOWN
1968	LANDSDALE	1996	TOWAMENCIN TOWNSHIP
1969	FOUNTAIN HILL	1997	SOUTHERN LEHIGH
1970	COPLAY	1998	HARLEYSVILLE
1971	COPLAY	1999	FOUNTAIN HILL
1972	COPLAY	2000	NORTH CENTRAL BETHLEHEM
1973	EMMAUS	2001	PENNRIDGE
1974	COPLAY	2002	CHAL BRIT
1975		2003	NORTHWEST BETHLEHEM
1976		2004	JENKINTOWN
1977	COPLAY	2005	JENKINTOWN
1978	EMMAUS	2006	HARLEYSVILLE
1979	QUAKERTOWN	2007	HATFIELD
1980	SOUTHERN LEHIGH		

# PENNSYLVANIA CONNIE MACK BASEBALL

## 2008 Board Members

<b>President /</b>	Larry Rapp	1103 Russell Ave. Fountain Hill, PA. 18015
<b>Treasurer</b>	Greg Kobasa	234 Highland Avenue, Lansdale, PA. 19446
<b>Vice President</b>	Bob Vincent	1801 Flintlock Circle, Lansdale, PA. 19446
<b>Secretary</b>	Mike Druckenmiller	1034 Reinhard Drive, Walnutport PA 18088
<b>Directors</b>	Bill Hagmeier	106 Hawthorne Drive, North Wales PA 19454
	John Jones	3527 Margate Rd. Bethlehem PA 18017
	Terry Markovic	1129 Jeter Ave, Fountain Hill, PA 18015
	Cam McCormack	111 Chatham Place Lansdale PA 19446
	Mike Oriel	1550 Bayberry Lane, Bethlehem PA 18018

## IN MEMORY OF Connie Mack



**A Great Champion,  
A Great man, A Great Spirit**

# RULES AND REGULATIONS

## SECTION 1

- A. The competition is open to all Players 13, 14, 15 and 16 years of age who are amateurs, and providing that players 16 years of age do not reach their 17<sup>th</sup> birthday prior to **May 1<sup>st</sup>** of the current year.
- B. Teams may have 20 players enrolled. There is no limit on the number of 16 year olds on a roster. A team may carry more than 20 players within their own league if approved by the league. The teams will be limited to double rostering of three American Legion Players. The Legion players must be identified as such. They must be listed twice on the roster. The Legion rosters for these players must be presented to the Local Connie Mack organization. The Legion players must participate in 48% of their teams' REGULAR season league games to be eligible for the State Tournament. They may play in their league's end of year tournament with less than 48%. If a player is also on an American Legion roster, a notation must be marked behind his name to designate that he is a Legion Player on the submitted team roster.
- C. Verification of age must be by birth certificate from the State Bureau of Vital Statistics. School records are acceptable as proof of birth in league play only. In case a player is of foreign birth records of immigration papers must be provided. (**NOTE:** Photocopies of birth certificates are acceptable.) Birth certificate copies must be mailed in with the players contract this year
- D. Any Player suffering from an injury which will be permanent for the balance of the current baseball season may be replaced on the official roster by another player in the same or younger age group. This injury must be certified by a medical doctor and approved by the President of Connie Mack Youth Baseball, INC. This rule includes Legion players who are double-rostered on a Connie Mack roster.
- E. The player release form requires the written approval of the organizational executive official, field manager and league president.
- F. The Pennsylvania Board Members representing the leagues participating in the Pennsylvania Connie Mack Baseball program will elect the executive officers. The executive officers duties will carry a two-year term. **Last election was held on 19 February 2008.**
- A. A one-time STATE entrance fee of \$100.00 must accompany an application for entry to the league. All Checks, etc... shall be made to the order of Connie Mack Youth Baseball Program and shall be forwarded to the State President. All entries must be cleared and approved by the each league and league officials must receive all entries by midnight April 30th of each year.

- B. The annual State Connie Mack fee is **\$150**.
- C. Each 'A" League player must fill out an individual contract. Team managers must complete a roster of the team and the signature of each player must be affixed following his name together with the date of his birth. A copy of each roster should be turned over to each team. All contracts and certification must be cleared and approved by the league official, and each leagues president must receive final rosters and contracts by Midnight June 30<sup>th</sup> of each year.
- D. The local committee in charge of the program shall determine the area from which a team may recruit its players, and at least four teams must compete in a league. All teams must be registered and certified by the Connie Mack Baseball office in order to be eligible to participate in the program.
- E. Any Connie Mack territory of 35,000 or more population may only roster players that reside in their territory. (Based on the 2000 Census)
- F. Any political subdivision of 35,000 or more may have more than one Connie Mack team. (Based on the 2000 Census)
- G. No team may recruit players from any area where a Connie Mack team is operating unless permission is granted by the league president of the Connie Mack Youth Program.
- H. League Connie Mack Baseball officers may formulate such rules and regulation and boundary lines not in conflict with the Official Connie Mack rules are best suited to the condition of their respective areas. The rules, regulations, and boundary lines must be forwarded to the Connie Mack Baseball Office.

The local league committee of Connie Mack Baseball or its duly appointed representative shall have the authorization to disqualify, suspend, or remove any manager, coach, or player, or team violating any of these rules or the rules promulgated within their jurisdiction.

- I. Leagues officially enrolled shall appoint a baseball commission of not more than seven or less than three in number. This commission shall govern the play in their respective leagues, and all protests and any other matters concerning the welfare of the league shall be presented to the commission for final decision.
- J. If a player is found ineligible he shall be disqualified immediately, and all games in which he participated will be forfeited.

Protests: All protests of eligibility of players, etc., must be specific and set forth definite proof. This must be in writing and filed with the secretary of the baseball commission governing the area program within 24 hours. The protest must be accompanied by a certified check or money order

in the amount of \$100.00. The written protest and check must go the local commission.

Appeal: Any appeal from the decision of the local commission must be made to a group of three baseball men appointed by the Connie Mack Youth Baseball President. This appeal must be accompanied by a certified check or money order in the amount of \$100.00

In case the accused team is found guilty, they may be disqualified and suspended for a period up to two years from the program at the discretion of the Board of Directors.

- K. **Insurance:** All Connie Mack teams must be covered by an insurance company in order to participate in the program. Proof of this insurance must be submitted to the Connie Mack Baseball Office
  
- L. A pitcher must have two (2) days rest after pitching 7 innings whether or not the total innings occur in 1, 2, or 3 consecutive days, or after pinching 3 consecutive days even though a total of 7 innings was not reached. One exception to this rule is a pitcher ay pitch ten (10) innings in a tie game, after which 2 days of rest must follow. **THIS RULE PERTAINS TO STATE TOURNAMENT PLAY. IT IS A GUIDELINE FOR REGULAR SEASON GAMES. TWO DAYS REST IS A MINIMUM DURING REGULAR SEASON PLAY. IF A PARTICULAR LEAGUE DESIRES TO INCREASE THE NUMBER OF DAYS REST THEY MAY DO SO.**
  
- M. All areas shall have championship eliminations as set by the area committee of the Connie Mack Baseball or its duly appointed representative, and all teams participating in the State Championship Games must follow the rules set down by the Tournament Committee.
  
- N. Each League Organization is responsible for the enforcement of the Pennsylvania evening driving curfew.
  
- O. **Rule Violations:** If the accused team is found guilty of any league violation during regular season or state tournament play, the team may be disqualified and suspended for a period up to two years from the program at the discretion of the Board of Directors.

## SECTION II

**All games shall be played under the Official Playing Rules of Major League Baseball except where specifically noted within these rules:**

**A.** All teams participating in Connie Mack Baseball must be fully uniformed and the Connie Mack insignia must be on the uniform shirt and a number shall be placed on the on the front, back or sleeve of the uniform. Metal spikes may be worn. Players must use batting helmets during the game and while warming up. Catchers must wear a catcher's helmet during the game and while warming up a pitcher either on the field or on the sidelines. Catcher's helmets must be either Hockey Mask or Dual Ear Flap style. Shell style helmets are not permitted. The catcher's mask must have an add-on throat guard or mask extension that replaces the add-on throat guard. The manufacturer of the mask does not have to be the same company that manufactured the catchers' helmet.

Initially a fine of ten dollars (\$10.00) will be assessed against the team for failure to abide by this rule. The team will be given seven days to correct the problem; failure to do so will result in automatic league disqualification.

**B.** Two adult coaches, in full uniform, may coach on the base lines. This does not prevent the use of players on the base lines. Players must wear helmets when coaching at 1<sup>st</sup> or 3<sup>rd</sup> base. Managers and coaches do not have to wear spiked shoes. Scorekeepers and trainers do not have to be in uniform. Rostered players who are injured may sit on the team bench, with or without a uniform

**C.** The home team must supply the official baseballs for the game. Failure to supply them results in game forfeiture.

**D.** It shall be the duty of the home team manager before participation in any league game to instruct his team and coaches in the sportsmanship pledge and require that the members of both teams repeat it in unison prior to each game.

**E.** The issue of any form of tobacco by a player, coach, manager or umpire while on the playing field is prohibited. Any violation of this rule will cause the individual to be removed from the game. For the purpose of this rule, Dug-outs and / or player benches and bull pens will also be considered part of the playing field

**“NO TOBACCO RULE”**

After one warning during a game: an ejection will occur on the 2<sup>nd</sup> incident.

**F.** The issue of any form of jewelry worn by a player, coach or umpire while on the field of play will be prohibited. The umpire will issue a warning to the coach of the teams involved and the next offender will be ejected. Note that only medical alert medallions will be permitted when secured to the player's body with a minimum of four inches of square gauze tape patch or equivalent. **“NO JEWELRY RULE”**

After one warning during a game: an ejection will occur on the 2<sup>nd</sup> incident.

**G.** There will be no profanity on or off the field by any player, coach or manager. Any violation of this rule will cause the individuals to be removed from the game.

**H.** If a player is removed from a game because of an injury, the player cannot reenter the game. **This rule is optional and left up to the discretion of each Connie Mack league.**

**I.** Fields should be lined for all games with a non-toxic material. Batting boxes are optional. If a field is not lined, an umpire has the option of postponing the game.

## SECTION III

- A. Pitchers will be permitted no more than five pitches between innings except:
  - a: Starting pitchers get eight warm-up pitches in the 1st inning.
  - b: Relief pitchers will get eight warm-up pitches when they enter the game.
  - c. Umpires must enforce this rule.
- B. Players must run on and off the field between innings.
- C. Catchers and pitchers DO NOT get a courtesy runner.
- D. Ten Run Rule is used. Note: if the visiting team goes ahead by 10 or more runs in either the 6<sup>th</sup> or 7<sup>th</sup> inning the home team gets to bat in their half of the inning.

### RE-ENTRY / DESIGNATED HITTER / EXTRA HITTER

E. PIAA **Re-entry Rule** is in effect. This rule states that all original starters may be replaced by subs and then the starters may re-enter the game one time. Once replaced, the subs may not re-enter. A starter may reenter without regards to the # of subs that batted in his position since he (the starter) was removed from the game. The starter must re-enter in the same position in the batting order. A starting pitcher may be re-entered as a pitcher as long as he has not been removed for a penalty, for example; being removed from the game after the manager or a coach has a combined total of two conferences on the playing field with their player pitcher during the course of one inning. If a pitcher has been taken out because of the two trips to the mound rule by the coach, that is a penalty and that pitcher may not return to pitch. (The pitcher removed for a penalty may re-enter to play a position other than pitcher). This rule is also in affect for the 'C' / 'B' teams that do not use the Free Substitution rule listed below. The penalty for breaking this rule is as follows: the team breaking the rule will lose the game if the error is discovered before the end of the game or before the teams next game (the team that breaks the rule).

F. DESIGNATED HITTER (DH) A hitter may be (it is not mandatory) designated for any one starting player (not just pitchers) and all subsequent substitutes for that player in the game. A starting defensive player cannot be listed as the designated hitter in the starting line up. A designated hitter for said player must be selected prior to the start of the game, and his name must be included on the lineup cards presented to the umpire-in-chief and to the official scorer. Failure to declare a designated hitter prior to the game precludes the use of a designated hitter in that game. If a pinch hitter or pinch runner for the designated hitter is used, that player becomes the new designated hitter. The player who was the designated hitter may re-enter as designated hitter under the re-entry rule. The role of the designated hitter is terminated for the remainder of the game when: (1) The defensive player, or any previous defensive player for whom the designated hitter batted, subsequently bats, pinch hits or pinch runs for the designated hitter; or (2) The designated hitter or any previous designated hitter assumes a defensive position. A designated hitter

and the player for whom he is batting are “locked” into the batting order. No multiple substitutions may be made that will alter the batting rotation.

G. Extra Hitter (EH) – At each team’s discretion, a tenth hitter (EH) may be used. The EH must be designated on the official batting order card prior to the start of the game. The EH may bat anywhere in the batting order.

If all original defensive players are in the game and an injury occurs, EH still can play defense, but EH position is then eliminated for that team and they must finish with 9 players. The batting position of the injured player does NOT count as an OUT. In the case where a team must eliminate the EH because a player is ejected or leaves the field for personal reasons, the batting position of this player will be an automatic OUT at the appropriate spot in the lineup. This rule assumes there are no remaining eligible players on the bench. The EH must remain in his original batting position in both of the above instances.

Suspended Game: If the EH was used in the start of the game, the EH can be eliminated in the completion part of the game if the team only has nine players.

EH is just like any other position, and players can be interchanged at positions as long as the lineup order remains the same.

H. A team CANNOT use the DH and EH in the same game.

## SECTION IV

### SLIDE RULE

- A. The PIAA slide rule will be in effect except as modified in Rule B6: 2 thru 4.
- B. A legal slide can be either feet first or head first. If a runner slides feet first, at least one leg and buttock shall be on the ground. If a runner slides, he must slide within reach of the base with either a hand or a foot.
- C. A slide is illegal if:
- The runner uses a rolling, cross-body or pop-up slide into the fielder, or
  - The runner's raised leg is higher than the fielder's knee when the fielder is in a standing position, or
  - The runner goes beyond the base and makes contact with or alters the play of the fielder, or
  - The runner slashes or kicks the fielder with either leg, or
  - The runner tries to injure the fielder
- D. Any runner is out when he:
- does not legally slide and causes illegal contact and/or illegally alters the actions of a fielder in the immediate act of making a play. Penalty: The runner is out, the ball is dead immediately and interference is called. Runners are never required to slide but if a runner elects to slide, the slide must be legal.
  - does not legally attempt to avoid a fielder in the immediate act of making a play on him. Penalty: The runner is out, the ball remains alive unless interference is called. Jumping, hurdling and leaping are all legal attempts to avoid a fielder as long as the fielder is lying on the ground.
  - dives over a fielder. Penalty: The runner is out, the ball remains alive unless interference occurs. Diving over a fielder is illegal.
  - initiates malicious contact. Malicious contact always supersedes obstruction. THE BASIS OF THIS RULE IS "NO HARM - NO FOUL."
- E. The "Required Force Play Slide Rule" is to be followed per the PIAA Rule Book. In essence the rule eliminates the "take out slide".

F. **POSTPONED GAMES** – This rule is a guideline and can be modified by each league. Postponed games must be rescheduled within 48 hours of the postponement. The rescheduled game must be played within 10 days of the postponement. 'A' League only.

During the last two weeks of the season, games must be rescheduled within 24 hours and to be played on the first date that neither team has a scheduled game. A neutral field is to be used if necessary to meet this policy. 'A' League only.

The home team is responsible for rescheduling the game. The home team MUST notify the League President immediately, of all postponements. Once the home team sets the date for the rescheduled game, the Home Team Manager or Coach must also notify the League President and the umpire assigner immediately of the rescheduled date.

If the home team cannot get its field to meet the requirements of these two rules, the game must be played on a neutral field selected by the league president. Unavailability of the home field is not a valid reason for not scheduling the game to be played within the rules.

If one team manager will not cooperate in the rescheduling, the other manager will call the league commissioner who will reschedule the game immediately. If either or both teams do not show up for the game on the date selected by the commissioner, that team or teams will lose by forfeit.

If these rules are not followed, both teams will receive zero (0) points for this game, as though both teams lost. There is no exception to this policy.

NO game may be rescheduled because a team has a game in another league /

tournament without the permission of the league president. Rescheduling and playing a game for this purpose will result in a forfeit.

## G. FORFEITS

Rules for forfeited games are:

a: The home team must have at least 9 players ready to play at the scheduled starting time of a game. However, a 10-minute grace period will be allowed. Neither manager nor an umpire is authorized to change this 10-minute grace period.

b: The visiting team must have 9 players by the time they take the field in the 1st inning or by the time the 9<sup>th</sup>/ (10<sup>th</sup> EH) batter is required to bat in the top of the first inning.

c: If a player is injured and there are no reserve players, the managers of the teams involved CANNOT agree to proceed with one team having less than 9 players. "Reserve players" include those players who have already played and have been removed from the game. Players ejected from a game by an umpire, cannot be included as a "Reserve player".

If a field is not available because the home team failed to properly schedule the field, the visiting team wins by forfeit. This assumes both teams are at the field with at least 9 per team, AND at least one umpire is present. If a team does not have 9 players that team loses by forfeit; whether or not the field was properly scheduled.

If an umpire(s) fails to show for a game, the home team does not lose by forfeit. If there are two umpires scheduled and one is present, the game is to be played with only one umpire. If there is not at least one "official" umpire present, the managers cannot agree to play the game with an umpire(s) that is not a member of the Umpire Association chosen

and approved by the League Commissioner. **This rule is optional and left up to the discretion of each Connie Mack league.**

## **H. GAME EJECTIONS**

No profanity allowed on or off the playing field. A player/manager/coach can receive one warning from the umpire about profanity and then must be ejected from the game with the second offense as determined by the umpires. An umpire, at his or her discretion, can eject a player/manager/coach without a warning.

Managers and coaches are responsible for supervision of their players. Any repeated violations of general rules 1, 3, 4, 6, 8 and 9 will, in the judgment of the umpires, constitute misconduct and could result in ejection from the game for the manager/coach.

If ejected from a game by the umpire, the ejected player is suspended for the NEXT game. **The following italicized sentences are optional and left to the discretion of each Connie Mack league:**

*'AND THE PLAYER MUST BE ON THE BENCH IN UNIFORM FOR THE NEXT GAME. IF THE SUSPENDED PLAYER IS NOT PRESENT, THE SUSPENSION WILL ROLL OVER TO THE NEXTGAME, ECT. UNTIL THE PLAYER IS PRESENT ON THE BENCH FOR A FULL GAME*

If there is malicious or flagrant contact during a base running incident in the judgment of the umpire, and the runner is ejected from the game, the player will be suspended for the NEXT TWO games.

If a manager / coach is ejected they are suspended as follows: The number of games suspended is optional and left up to the discretion of each Connie Mack league. In 2008; the suspension is three games in the Bux-Mont and “the same number” of games as a player in the Lehigh Valley League.

The umpire, who ejected the player(s) and the managers from BOTH teams involved in the game, must call the league president reporting the ejection(s).

The Commissioner will keep records of all ejections.

Any player ejected from three (3) games in a season, will be suspended from further participation the remainder of the year, including playoffs.

If a player is ejected for fighting while participating in a Connie Mack Baseball event, he will be suspended for three games. The three games will be the next three of his team's regular season or playoff games; no matter what year these games are played. If he is ejected for fighting the last game of a year; the suspension carries over to the playoffs and or the following year depending how many games are played after the game in which he was rejected. If a player is ejected for fighting a 2<sup>nd</sup> time in his Connie Mack career, he is permanently suspended from PA Connie Mack baseball.

**I. STARTING and ENDING of GAMES (Times etc.) This is a guideline and can be modified by each league**

The visiting team must have the field for 15 minutes, beginning no later than 30 minutes before the game starting time, providing the visiting team arrives on time.

The visiting team must be off the field 5 minutes before game time. The home team must be off the field 30 minutes before game time. When a home team does not practice during the normal time period, up to 30 minutes before game time, they do not get practice time after the visiting team is finished.

Starting time for twilight weekday games is 5:45 if possible- 6:00 mandatory. Any game with a 6:00 starting time that does not begin by 6:10 is an automatic forfeit. Games will be played until stopped by the umpire with no restriction on when an inning can begin. During the last two weeks in May, the forfeit time will be 6:30 PM to accommodate players arriving late due to school baseball.

During the regular season, lights may NOT be turned on for a twilight game (starting time of 5 – 6:55 PM) unless the lights are turned on at the start of the game. This includes ALL leagues.

If a game is stopped before it is an official game, per baseball rules (4 ½ or 5 full innings), the game will be considered a SUSPENDED game and must be continued from the point of stoppage. Games must be rescheduled per Section B-8 of this document. The suspended game option is optional per league.

1. Suspended Game: If the EH was used in the start of the game, the EH can be eliminated in the completion part of the game if the team only has nine players.
2. Any player not at the original game can bat in any position of a player that is not at the continuation game or can replace a player that was at both games.
3. Players that are present at both games must bat in their original batting position.
4. The pitching rule is the status of the pitcher at the time of the continued game, not the original game.

M. The ten-run rule pertains to all the Bux-Mont leagues. The rule takes affect after the game is “legal” (4 ½ or 5 innings). The home team will get to bat in the 6<sup>th</sup> or 7<sup>th</sup> innings if the visitors go up by 10 or more runs in the top of one of these innings.

N. Regular season games may be played on the day of the Bux-Mont All-Star game. However, the game must start no later than 1:30 P.M. and no inning can start after 4:30 P.M. If the all-star game is a day game, no regular season games may be played.

O. Regular season games may be played on the same day as the State All-Star game. However, no regular season game may begin later than 1 P.M. and no inning started after 3:30 P.M.

## SECTION V

### ALLOWABLE BAT SIZES

- A. The maximum allowable diameter of a bat is based on the PIAA Bat Rule; -3 beginning in 2001
- B. If a bat is found to be illegal after a pitch has been thrown to the batter or after being used, and before the 1st pitch to the next batter, the batter using the illegal bat will be declared OUT by the umpire.

### UMPIRES

- A. An umpire association, chosen and approved by each leagues Board of Directors, will assign the umpires. There will be two umpires assigned to every game.
- B. The umpire service must be notified at least one hour before game time to cancel a game without incurring any umpire fee. If the umpires are not called within an hour of game time, they have the right to charge a pre-negotiated fee.
- C. It is the responsibility of the home team to notify the umpire service of postponed games.
- D. If an umpire(s) fails to show for a game, the home team does not lose by forfeit. If there are two umpires scheduled and one is present, the game is to be played with only one umpire.
- E. If there is not at least one "official" umpire present, the managers cannot agree to play the game with an umpire(s) that is not a member of the Umpire Association chosen and approved by each leagues Board of Directors. If the game is played without at least one "official" umpire (even if both managers agree to play the game) it will NOT count in the standings. The game must be rescheduled the same as any other postponed game. **This rule is optional and left up to the discretion of each Connie Mack league.**
- F. All umpires for the playing of inter-league, sectional or district, inter-county, play-offs and state tournaments shall be approved by the district or area chairman.

## **SECTION VI**

### **CONNIE MACK STATE ALL-STAR GAME**

A. The Bux-Mont team will play the Lehigh Valley team on a date and place approved by the state board of directors.

B. The number of players for each team will be decided each year by the Connie Mack State Board of Directors at their February meeting.

NOTE: This is a STATE CONNIE MACK Rule. If a team does not have ALL of their allotted players attend the game, the team will be fined \$100 which MUST BE PAID BEFORE THEIR NEXT REGULAR SCHEDULED GAME IS PLAYED. A last minute illness is not an excuse, thus an alternate must be ready to play.

C. The 10 Run Rule is not used in the State All Star game.

D. Each player must bat at least once in the game.

# STATE TOURNAMENT SPECIFIC RULES

Regular season rules pertain. Tournament specific rules follow:

- A. The tournament director in cooperation with the President of the Connie Mack Youth Program shall select all umpires for the Final Championship Tournament. The tournament director position will rotate between leagues on an alternate year basis.
- B. All teams participating in the tournament must be present at the playing field one hour before game time the first day, on subsequent days competing tournament teams must be present at the playing fields 30 minutes prior to game time.
- C. Teams in the Tournament must bring their scorebooks to the meeting before the tournament starts. This is to check if Legion players played in at least 48% of their Connie Mack league games.
- D. Any tournament eligible player listed on an American Legion roster and on an 'A' team roster must personally sign-in at the site of the tournament either at the 1<sup>st</sup> or 2<sup>nd</sup> game of his teams' games. If the legion player has not signed in at his teams' 1<sup>st</sup> or 2<sup>nd</sup> game he is ineligible to play in the tournament.
- E. A manager, coach or player who is ejected two times during tournament play will be suspended from further participation in the tournament.
- F. There will be an official score keeper for each game seated at the announcer's table. The following information is to be presented to the official score keeper by the representative of each team who is participating in the immediate game, no later than 20 minutes before the game time.
  - A batting card showing the starting batting order and field position for each player in the game, the reserves and who will be hitting for the designated hitter (if applicable). Uniform numbers are required. Please make four copies of the card; one for your team, one for the opposing team, one for the official scorekeeper and one for the announcer.
  - Managers should turn into the official scorer, and the tournament director, the pitchers' availability with the number of innings pitched during the tournament
- G. Any changes in playing personnel while the game is in progress must be brought to the attention of the official scorekeeper. Changes are not official until the scorekeeper is informed.

- H. A player, including those on the champion and runner up teams, will not be considered for any award or honor, unless they are named on the official batting card turned in and participate in a minimum of three games
- I. All tournament games will be played in their entirety unless the 10 run rule was activated. Tournament games that end in a tie or are not completed by reasons of bad weather and / or darkness will be continued from that point to completion. The pitching rule will not be waived in a tie game.
- J. Tournament protest fee will be \$100.00 and protest shall be given to the tournament committee at the time of the protest and before the protest is heard.
- K. **Original Birth Certificates** must be presented to a league official at the tournament, before a player participates in the tournament.
- L. A team cannot start or finish a tournament game with less than 9 players.
- M. The team coming out of the winner's bracket undefeated in the tournament; is the home team in the 1<sup>st</sup> championship game regardless of their tournament seed. If a 2<sup>nd</sup> game is required in the championship series, the highest seeded team will be the home team.
- N. **TOURNAMENT FINAL FINANCIAL STATUS**  
The Pennsylvania State Connie Mack State Board will review and discuss the tournament financial results after the conclusion of the State Tournament. The report is to include all receipts and expenditures incurred during the tournament and identify all unfinished business.
- O. A player may re-enter after an injury only with their Parent, Guardian, or team Manager's approval. The approver **MUST** be in attendance at the game. If none of the three specified approvers are in attendance, the player may not re-enter.
- P. A pitcher must have two (2) days rest after pitching 7 innings whether or not the total innings occur in 1, 2, or 3 consecutive days, or after pinching 3 consecutive days even though a total of 7 innings was not reached. One exception to this rule is a pitcher may pitch ten (10) innings in a tie game, after which 2 days of rest must follow